

Town of Hamburg Department of Youth, Recreation, and Senior Services
Basketball League Rules

1. There is no smoking or drinking alcoholic beverages in the facility or on the facility grounds.
2. All decisions by officials are final.
3. All players in the league must abide by the Department's Conduct Policy for team sports. The policy is distributed to captains with the understanding that they will review it with the players on their team.
4. Fighting will not be tolerated. Offenders of this rule will be ejected immediately and suspended as stated in the Conduct Policy. Fights that cause injury or damage will be dealt with more severely.
5. Players that consistently cause problems will be permanently banned from playing in the Town of Hamburg Department of Youth, Recreation, and Senior Services Leagues.
6. Teams must have four (4) eligible players to start a game. There is a five (5) minute grace period from the scheduled starting time of the game before it will be declared a forfeit.
7. Two forfeited games are the maximum a team is allowed. A team will be disqualified from league play after the third forfeit.
8. All players must be listed on the team roster in order to participate in a game. Captains must check in at the scoretable prior to each game and provide names of all players participating in the game.
9. Players must have played in three (3) regular season games to be eligible for the playoffs.
10. All games will be officiated according to Boys' High School Rules, unless stated otherwise. (Note that we will continue to shoot one and one on team fouls 7-9 and two shots beginning with the tenth team foul.)
11. Players will be disqualified when they reach six (6) personal fouls. Please note that technical fouls count toward disqualification. In the event of a technical foul, two (2) points are automatically awarded to the opposing team.
12. All games will consist of two 20-minute halves with a running clock that will stop on whistles in the last minute of each half.
13. Each team will have two (2) timeouts per half. Timeouts are 30 seconds in duration.

14. Overtime periods will be three (3) minutes in length, and the clock will stop in the last minute of the period. Each team will have one (1) timeout per overtime period. Timeouts cannot be carried over.
15. All teams will qualify for the playoffs.
16. Playoff tie breakers:
 - a.) Season series
 - b.) Point differential in season series. *If point differential comes into play and a game has been forfeited, the team that forfeited loses its rights to the tie breaker.
17. Each team must pay the officials **before the start** of the game (\$45.00/team). If only one official is present for more than 50% of a game, the fee will be \$35.00/team.
18. Any team that forfeits a game without advanced notice (see Rule #19) is required to replenish the \$90.00 forfeit fee before their next game. This can be done over the phone (646-5145) or in person at the Recreation Office.
19. Teams that notify the League Supervisor at least one business day in advance that they will be forfeiting a game will not have to pay for the officials.
20. Anyone 14 years of age or younger that is in the gymnasium must be supervised by an adult who is not playing in the game.
21. Please use Door #9 when entering/exiting the building. **Please do not use the gymnasium exterior doors that are marked as emergency exits.**